

14 February 1993

Welcome Diplomacy players, and others,

ZAT	Friday, 19 March 1993
Ablepsia:	Summer 1901 Retreats (none)
	Fall 1901 Moves
Belfry:	Spring 1904 Moves
Dracula:	Winter 1900 builds (All, specify characteristics)
Elyse	Spring 1905 Moves
Mr. Natural	Vote on rule change proposal (must be unanimous to pass)
	Spring 1903 Moves

GAME OPENINGS: (Game Fees are \$10 per game, a \$2 discount for any MENSAN, plus a \$2 discount for any current batyville gazette player [even if dethroned]; other GM's; one-half plus copies of their zine.)

Regular Diplomacy: for the next Mensa game (#42) sign up with Fred Davis. Mensa 42 will be hosted elsewhere

Currently there are no batyville gazette openings

Several people sent letters regarding the "Batyville-Jim controversy". I thank you. I appreciate all of your comments. I cannot print all of them, so I decided to print none of them, and put the controversy to bed.

A couple people have suggested ways to improve the maps and press. I have reformatted them now after the style of the Fog of War game. Maps and press will be found on the back of the page with the adjudication. In some cases, this will mean that I will have to edit the press since there will be less space to fit it in. Declarations of War (and Peace) will have priority, followed by historical and jokes. I will try to leave the meaning intact if possible, otherwise I may have to eliminate the item completely.

Yvette and I will be on vacation to the "Gameboard" (Ruhr, Munich, Berlin, Switzerland, Tyrolia) from 26 March-10 April.

Questions:

1 Q: Does \$8 per player per game cover the publishing costs? A: That depends on the length of the game. I believe, on the average it does. I estimate copy costs are 3.5¢ per page. When I pay \$100 for a new laser printer cartridge, I am not so sure.

2 Q: Do you track expenses closely? A: No.

San Diego Gaming events. (Call me for more info if you are interested.)

Phoenix Games at Chen's Saturday 13 March 1993 7PM -?

Phoenix Games at Sue&Gary Saturday 10 April 1993 7PM -?

Ralph of Batyville

nomenclature:

Underlined orders have failed

/NSO/ = No Such Order

/NSU/ = No Such Unit

/IMP/ = Impossible order (unit holds)

/D/(ret) = Unit dislodged (retreat options)

/A/ = Unit Annihilated - no retreats possible

/NMR/ = No Moves Received (all units hold)

/NBR/ = No Build Received (will play short)

/NRR/ = No Removal Received (GM must make removal)

/NOR/ = No Order Received (unit must hold)

/AMB/ = Ambiguous order (unit must hold)



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BELFRY (1992 AD) (Winter 1903)

Austria Richard Weiss (dethroned Fall 03)
England John Laughlin Retreat (F NthSea -> Edi) Remove (A Fin, F Swe, AYor)
France Ron Welch Jr. Build (F Mar, F Bre)
Germany Robert Cheek Build (A Mun, A Berlin) only one allowed
Italy Jonas Johnson (drop S01) Jim Lewis Build (A Ven)
Russia Andrew York Remove (F Bot)
Turkey Mike Burchianti Build (A Con)

England:	Edinburg, Liverpool, Sweden
France:	Paris, Brest, Marseilles, Portugal, Spain, London, Belgium
Germany:	Berlin, Kiel, Munich, Denmark, Holland, Warsaw, Moscow
Italy:	Venice, Naples, Rome, Trieste, Budapest, Vienna, Tunis, Serbia
Russia:	Norway, StPetersburg
Turkey:	Smyrna, Ankara, Constantinople, Bulgaria, Sevastopol, Greece, Rumania

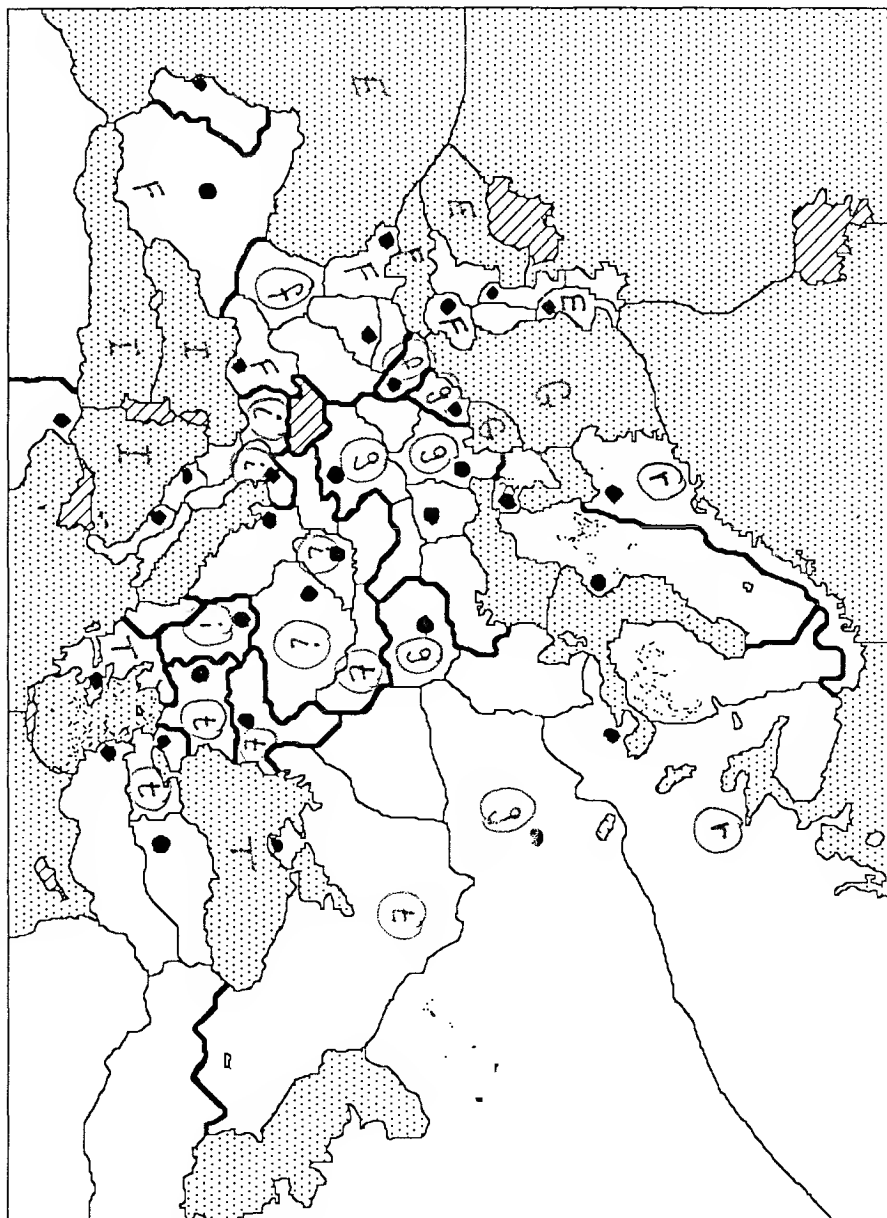
GAME SUMMARY (Belfry)

	01	02	03	04	05	06	07
A	3	1	0	out			
E	4	6	3				
F	5	5	7				
G	6	6	7				
I	4	7	8				
R	6	3	2				
T	3	6	7				

PRESS Belfry: (see back of sheet)
Belfry Map: (see back of sheet)

Belfry (1992AD)

Armies in lowercase, Fleets in UPPERCASE, Countries Aa,Ee,Ff,Gg,Ii,Rr,Tt



Belfry

PRESS: Winter 1903

Batyville: I have on hand, default orders for Russia.

Turkey -> England: Hang in there, you'll make it.

Batyville: Hang where? From the yardarm?

Turkey -> France: What's going on in your corner of the world?

Batyville: It looks like a mother of a navel battle coming.

Turkey -> Russia: Congrats on your fiefdom in Scandinavia! Contact Constantinople for negotiations on retaking Moscow/Warsaw.

Batyville: Retaking? By whom?

Turkey -> Italy: We appreciate your posture in the Mediterranean. I hope we can keep from becoming entangled in the Balkans.

Batyville: So what are you going to do? Help the Russians, make peace with the Italians, and make war on England? (You are too late.)

Mensa 37 'ELYSE' (1991 AP) (Winter 1904)**THE KING OF ENGLAND LOCATED IN EDINBURGH**
AUSTRIANS REQUEST SEPARATION OF SEASONS (ACCEPTED)

Austria Jim Lewis (no change)

England Eric Young Retreat (F Lon -> OTB) Remove (F Skaag, FNwg)

France Ken Henke Build (F Brest, A Paris)

Germany ~~Victor Stevko~~ (drop S03) Adrian Tymes (no change)Italy ~~David Lankford~~ (drop F02) ~~Jim Loughran~~ (drop S03) William Scharf Rem(A Pie)Russia ~~Robert Strummwasser~~ (drop F02) Andrew York Retreat (A StPete -> Nor)

Turkey Jim Grose Build (F Smy, F Con)

Austria:	Trieste, Budapest, Vienna, Serbia, Greece, Venice, Warsaw
England:	Edinburg, Sweden
France:	Paris, Brest, Marseilles, Portugal, Spain, Belgium, London, Liverpool
Germany:	Berlin, Kiel, Munich, Denmark, Holland
Italy:	Naples, Rome
Russia:	Norway
Turkey:	Smyrna, Ankara, Constantinople, Bulgaria, Rumania, Sevastopol, Moscow, Tunis, St.Petersburg

GAME SUMMARY (Elyse)

	01	02	03	04	05	06	07
A	5	6	7	7			
E	5	5	5	2			
F	5	5	*6	*8	(playing one short)		
G	5	5	5	5			
I	3	3	3	2			
R	6	3	1	1			
T	4	7	7	9			

PRESS Elyse: (see back of sheet)

Elyse Map: (see back of sheet)

Elyse (1991 AP)

Mensa 37

"Elyse"

PRESS: Winter 1904

Batyville: I have default orders on hand for Austria, Italy, Russia, Turkey, England, France, Germany. I would appreciate some of you resubmitting them to eliminate conditional orders, and make them neater. I am going to with hold press which seems to reflect on the submitted (now default) Spring moves.

Edinburgh: The PM today loudly denounced the Royal Mail for its failure to deliver his orders to His Majesty's great fighting units which resulted in severe losses at the hands of the realm's enemies. Special courier service has been engaged to ensure that all units fight on. (I know you've heard it all before, but "It weren't my fault".)

Batyville: The letter still has not come.

England -> France: Congrats, you've done well. Germany was alive when you came after me. Things would be different if he hadn't been sleeping when I came after you. I hope we meet again.

Batyville: Giving up already?

England -> Austria/Turkey: Tell me where you want my fleets to go. They are completely at your disposal. As big Blue Robin said, "Your wish is my command, Master." Remember, I can't make anybody love you.

Batyville: But you can try to slow down those you don't love?

Italy -> Turkey: So, the fleet is in tunis, I'm sure you have an explanation?

Batyville: I am sure he does! How does GREED sound?

(Istanbul): Turkish armies long ago passed the northern limits of the old Ottoman Empire. Sultan Jim the Great, Megalomaniac of the Mediterranean, now observes his navy reclaiming former African poossessions.

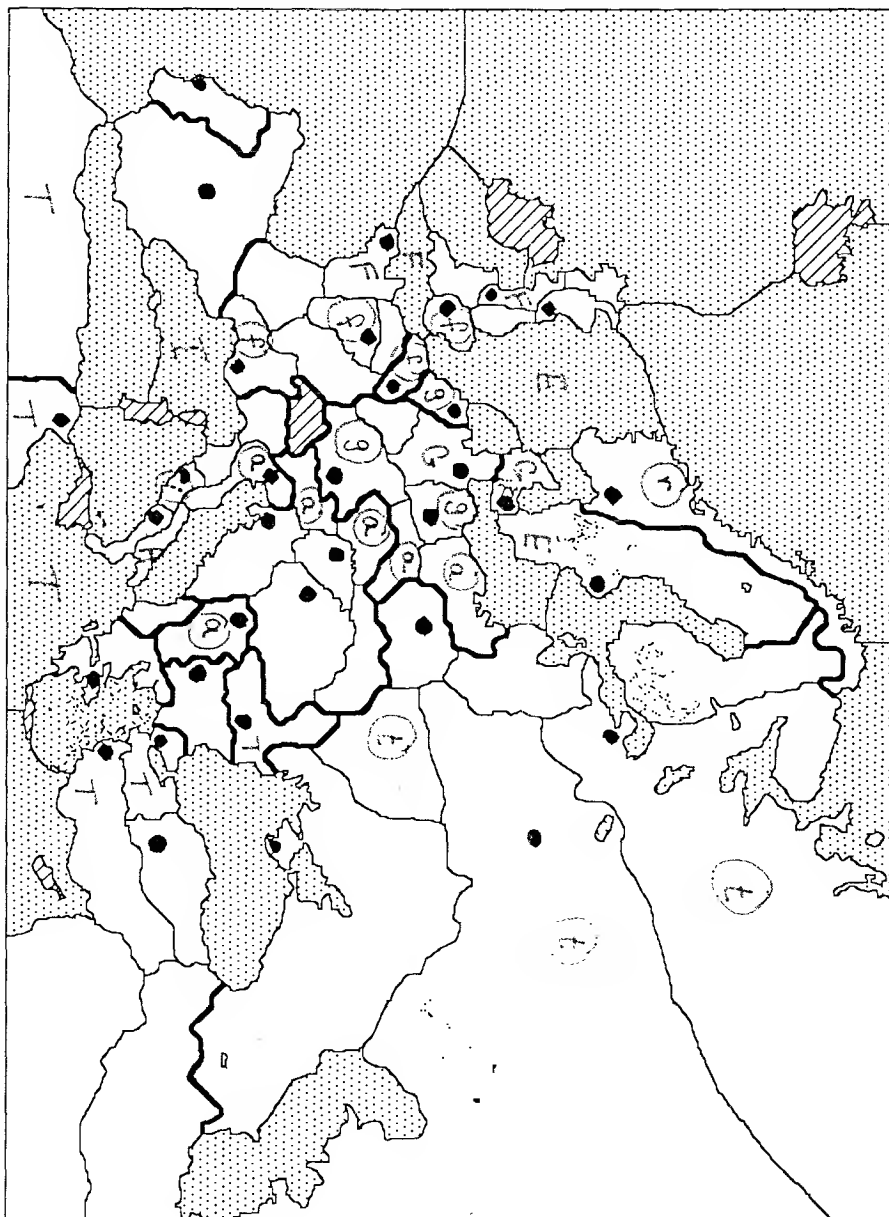
Turkey-> Russia: StP was built as your new capital during the reign of Csar Peter the Great (R 1682 - 1725). We're currently levelling it to be replaced with an enormous bazaar, complete with paved parking lots.

Turkey-> Germany: You seriously expect to conduct secret one-way "negotiations" through the press?

Turkey-> All: If your local post office can't (!) sell you 40 cent stamps (or 1 cant and 10 cent), why not splurge and use two 28's? Is the ability to communicate abroad not worth a few extra pennies?

Batyville: To those who do not seem to know it, the postage to Canada is 40¢.

Armies in lowercase, Fleets in UPPERCASE, Countries As, Ee, Ff, Gg, Ii, Rr, Tt



Mensa 41 'Ablepsia' (1993 ??) (Spring 1901)**WAR BREAKS OUT AGAIN!!****CAN'T THOSE EUROPEANS KEEP THEIR GUNS HOLSTERED???****Austria** Peter Palumbo

A Vienna -> Galacia

A Budapest -> Serbia

England Lincoln Beaumont

A Liverpool -> Yorkshire

F Trieste -> Venice

F London -> NorthSea

F Edinburgh -> NorwgnSea

France Bryan Jenkins

A Marseilles -> Spain

A Paris -> Burgundy

F Brest -> MidAtlantic

Germany Stephen Glasgow

A Berlin -> Kiel

A Munich -> Ruhr

F Kiel -> Denmark

Italy Tom Walsh

A Rome -> Apulia

A Venice -> Trieste

F Naples -> IonianSea

Russia Peter Kohnke

A Moscow -> Ukraine

A Warsaw -> Galacia

F StPete(SC) -> BothniaGulf

F Sevastopol Holds /NOR/

F BlackSea -> Rumania/NSU/

Turkey Keith Sesler

A Constantin -> Bulgaria

A Smyrna Holds

F Ankara -> Constantinople

Austria:	Trieste, Budapest, Vienna Venice
England:	Edinburg, London, Liverpool
France:	Paris, Brest, Marseilles
Germany:	Berlin, Kiel, Munich
Italy:	Naples, Rome, Venice
Russia:	Warsaw, Sevastopol, Moscow, St.Petersburg
Turkey:	Smyrna, Ankara, Constantinople

GAME SUMMARY (Ablepsia)

01 02 03 04 05 06 07

A
E
F
G
I
R
T**PRESS Ablepsia:** (see back of sheet)**Ablepsia Map:** (see back of sheet)

Ablepsia (1993 ??)

Mensa 41

"Ablepsia"

PRESS: Winter 1902

Kiel: The Admiralty announced the start of construction on a top secret submersed bomb to be deployed off our coasts as a deterrent to foreign navies.

Batyville: I did not know this was a variant game!?

Germany -> England: A traditional start generally fails to gain a foothold on the continent.

Batyville: Until it is too late? For whom?

Germany -> France: My fleet responds to your worrying rather than your suggestions.

Batyville: Did France offer your sailors a night on the Paris town? That was nice of him!

Germany -> Russia: I was merely gauging the caliber of your response to my ridiculous plan.

Batyville: Gee, is this a new diplomacy strategy?

Munich -> Venice: You do pose interesting situations.

Batyville: Are you going to share?

Rome(Vatican) -> All: At the beginning of this great endeavor, I ask blessings upon all, and especially upon those whose design and purpose is most congruent with Italy's. However, those who do not communicate may be excommunicate.

Batyville: As long as they are not exinquisitioned.

Batyville -> Tom: There is no difference between contingent and conditional orders. Both are contingent on or conditional upon a previous seasons results. Yes, one can submit several orders dependent on conditions of earlier seasons. If they get too complicated, ask for a separation of the seasons (I will probably not honor a separation of the retreat seasons, but if the group decides to play a combined Winter-Spring season I will always accept a request for splitting Winter & Spring.

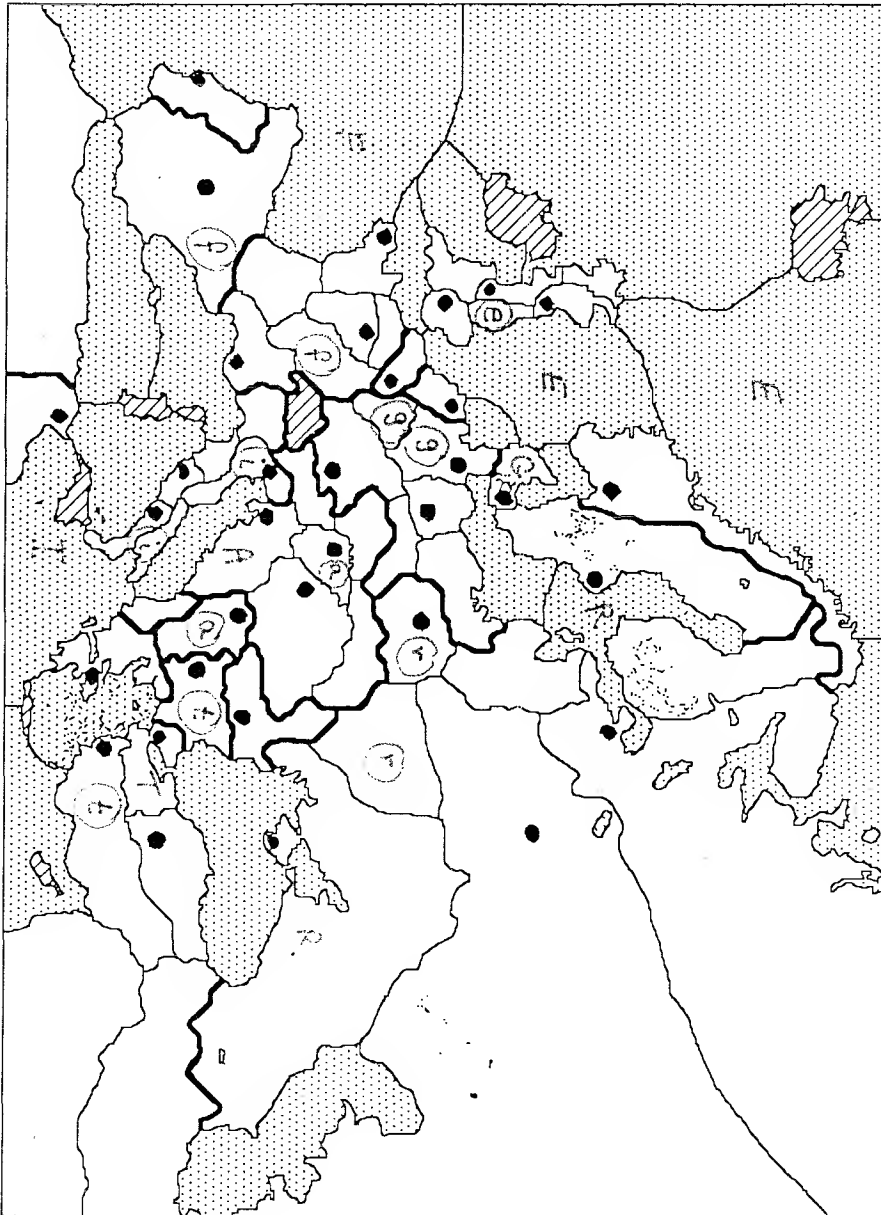
Batyville -> Peter: Ablepsia, since you ask, means blind. I was in a weak mood when I chose that name (or perhaps it is because I am almost as blind as a bat.

Batyville -> Peter: ZAT does mean Zug-abgabe-Termine, and is abbreviated correctly. It may not be in your dictionary because it is a technical (diplomacy game) word. It is the designation used for deadline in the German zine I play in. For a literal translation, look up the three words separately.

Turkey -> Batyville: I GM's you in Mensa #14, you are GMing me in Mensa #41. Weird, huh?

Batyville: Be careful, someone might think we are dyslexic. By the way, how did I do?

Armies in lowercase, Fleets in UPPERCASE, Countries As,Fe,Fi,Gg,It,Rr,Tt



GAME START DRACULACharacter Diplomacy (Batyville Version)

The voting for characteristics is tabulated below. We will play with the seven characteristics with white backgrounds (the two shaded ones were black balled). My personal favorite is the hypnotist, and I think I do not like the airborne unit either. I tried to make these characteristics approximately equal in value. Can anyone suggest another characteristic to replace the airborne one? Of the seven surviving characteristics, I believe the Jumper will prove the most valuable. However, note that it jumps adjacent units, not adjacent spaces. The Jumper, as well as all other units can move normally if they are not using their special power.

Question 1: Can the jumper jump over a unit and land in a space to which it could not directly move (e.g. JMF StP jump over A Moscow to Sevastopol). Since army jumpers can jump over fleets at sea and land on islands, the answer to this question must be **YES**.

Question 2: If XXA Ven -> Pie, and JMA Tri -> jump (A Ven) -> Pie, does the jumper succeed. **YES**. Part of the jumping power is that the jumped unit must hold, therefore there is no conflict in Piedmont.

Question 3: If Adam orders the double mover DMA Mun -> Sil -> War, and Bob orders one DMA Vie -> Gal -> War, do they end up in Sil and Gal? **YES**. Note that the double movers can follow each other. Any interaction between a DM and any other moving unit will cause a bounce, even if the subsequent space is open. Note, also, if a double mover is unsuccessful on its first province, I will not publish its subsequent attempt.

	P1	P2	P3	P4	P5	P6	P7	Tot	
DM		+1	+1				+1	3	yes
DA			+2				+1	3	yes
DS	+1						-1	0	yes
DH							+1	1	yes
AM	+1		+2				+1	4	yes
JM		-1	+2	+7			-1	7	yes
AS								0	yes
RK	-5	-2			-7	-2	+1	-15	out
HH		-3				-5		-8	out

IN ALL OF YOUR ORDERS SPECIFY CHARACTER FOLLOWED BY UNIT (e.g. AM-F, or JMA)

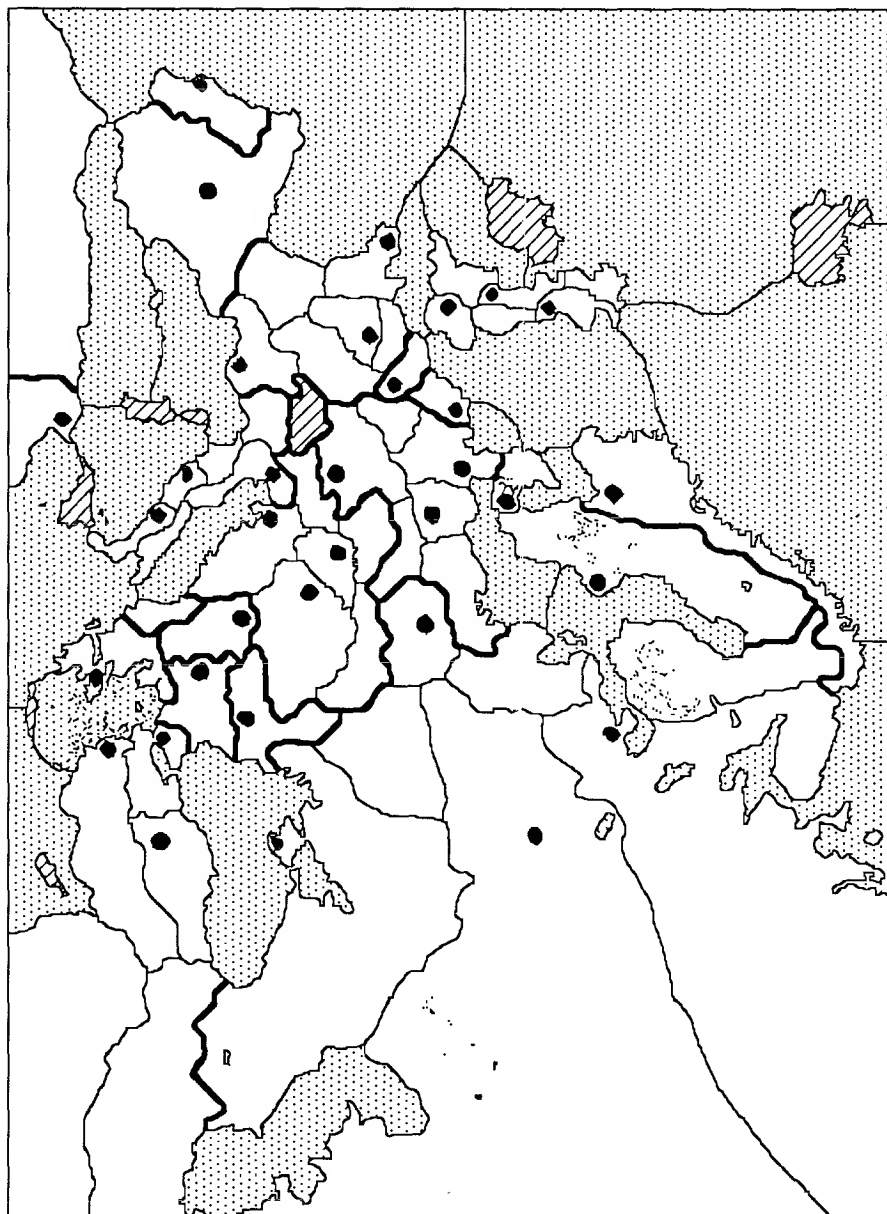
The effect of these characteristics, I hope, is to equalize the powers. England is no longer a corner power (since its F North Sea can be jumped by an army), Italy can grab spaces other than Tunis, in the first year, by judicious choices of initial builds. I do not believe that we can have a stalemate line, but that remains to be seen.

PLAYER Assignments Note: 5 of you got a first choice.

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Germany	Robert Cheek,	14341 Franklin,	Tustin, CA 92680
Italy	Jeff Eide,	2329 S. 9th St., #422,	Minneapolis, MN 55406-1064
Turkey	Stephen Glasgow,	32009 Pendley,	Willowick, OH 44095
Russia	William Scharf,	4814 Walnut Grove Ave.,	Rosemead, CA 91770
England	Keith Sesler,	11130 Burlington St., Apt 321,	Southgate, MI 48195
Austria	Ron Welch Jr.,	2121 North Towne Court N.E. #12,	Cedar Rapids, Iowa 52402

Mr. Natural

Armies in lowercase, Fleets in UPPERCASE, Countries Aa,Ee,Ff,Gg,Ii,Rr,Tt



Fog of War

"Mr. Natural"

PRESS: Winter 1902

Batyville: Tony gets the prize for orders submitted on the nicest card.

Russia -> World: The Tsar proposes a separation of seasons for builds/removals.

Batyville: Request accepted, default orders on hand for most everyone except Russia.

Russia -> World: The Tsar proposes a rule change -- visibility should extend to home supply centers as well as to units. The infrastructure involved with unit generation suggests surveillance capability. GM please put this proposal up for a vote.

Batyville: I like this rule change, but it is up to you, any rule change must be unanimous. Vote with your next set of orders.

Russia -> Italy: What are you doing in Bohemia? Are you planning an attack on the Tsar?

Russia -> Germany: The Tsar apologizes for the recent excursion into Berlin. It was unfortunate aggression promulgated by my predecessor.

Russia -> France: What's going on in your corner of the world? My intelligence suggests that Mediterranean powers may be massing on your southern flank.

Russia -> Austria: Let's negotiate a cease-fire. The Tsar doesn't want hostilities with your nation.

Russia -> Turkey: Anyone home?

Russia -> England: Congratulations on your booty in Denmark. I hope you know how to reward your friends.

Austria -> You know who: Move it or lose it buddy.

Con -> All: Expect letters again. Vacation is over

France -> Russia: Then again, the old Tsar wasn't as reasonable as you are.

France -> Germany: If it's not one thing, it's another, right Emily?

France -> England: Is that another fleet you built? Sticking it in my face doesn't help, you know. Is this how you treat all of your friends? Do you even have any?

France -> Italy: Please call your travel agent.

France -> Austria: My thoughts are with you. However, my units are somewhere else. Sorry.

Batyville: Hatched areas denote a province subjected to an unsuccessful attack.

Batyville: Some press "edited" due to lack of space.